## ON A TILING SCHEME FROM M.C. ESCHER

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ABSTRACT: Escher studied certain tilings by decorated square tiles arranged into 2x2 supertiles which are copied and translated to fill the plane. It is found that there are exactly 154 such tilings, if reflections of the tiles are allowed. Illustrations of all of them are presented.

Consider a square tile marked with a motif asymmetric under rotation or reflection; call it the "prototile". It can be rotated through successive quarter-turns, and these can be reflected, to give eight different states. Choose four copies of the prototile in any combination of states and assemble them into a larger square; call it the "supertile". Tile the plane with identical copies of the supertile (i.e. with no further rotations or reflections), matching edges and vertices of the squares. In how many ways can this be done? The Dutch artist M.C. Escher addressed this question [1, 2] and achieved correct results, with certain limitations. He also used the idea as the basis for an "amusement for rainy afternoons" for his children [3].

Since a supertile is composed of four tiles chosen from eight possible states, there are 4096 different supertiles. But they do not all produce different patterns. For example, rotating a supertile through 90 degrees will produce another supertile that generates the same pattern, but rotated through 90 degrees. Also, the mirror image of a supertile is formed from a different choice of prototile states, but we will consider a tiling and its mirror image to be the same. And for any particular tiling, the frame containing the four prototile states can be translated by the length of one prototile either horizontally, vertically, or diagonally; giving four supertiles (including the original) for the same pattern. We will refer to such a translation as a "shift".

A computer program has been written which segregates the supertiles into classes in which all members produce the same pattern up to rotation, reflection, or translation. The prototile in its original position is represented by the letter A, and its clockwise quarter-turns by B, C, and D. The letter a represents A reflected across a vertical line, and b, c, and d stand for successive clockwise quarter-turns of a. A supertile is represented by a "word" of four letters taken from the set {A, B, C, D, a, b, c, d}. The four letters in the word represent the four states of the motif in the supertile, beginning with the state of the motif in the upper left position and traveling clockwise around the supertile. The program applies appropriate transformations to these words and places them by a sieving process into the classes. It is found that there are 154 classes. In other words, it is possible to create 154 different patterns from a single prototile and its reflection, using Escher's scheme.

If one uses a motif which touches the edges of the prototile in such a way that there is always some contact no matter now the copies of the prototile abut each other in the supertile, and if the borders of the tile are suppressed, then the prototile is not obvious

to the eye. Indeed, one sometimes has to look hard to see that two different patterns are made from the same decorated tile. This lends a nice esthetic element to the subject, which is not surprising since it comes from the most mathematical of artists, Escher.

As noted above, there are 4096 words which can be formed by choosing four letters at a time from the eight letters which represent the prototile in its various rotated and reflected states. (In the choice of the four letters, repetitions are allowed.) The program uses lexicographical ordering to search and find the first word not previously assigned to a class and making it the first member of a new class. This word is referred to as the "class captain"; it serves to represent the class. In the illustrations which accompany this article, the patterns are labelled by their class captains. (In our lexicographical ordering, all the capital letters come first, then the lower-case letters. Thus, AAAA is the captain of the first class.)

The remaining words in the class are found by transforming the letters of the class captain to produce equivalent words, that is, words that produce the same pattern. These transformations form a permutation group G of order 32. G is the product of a group of order 8 (generated by a permutation induced by a 90-degree rotation of the supertile and a permutation induced by a reflection of the supertile in its vertical center line) and a group of order 4 (generated by permutations induced by the vertical, horizontal, and diagonal shifts described earlier). Most classes have a distinct word for each transformation and hence have 32 members. But if the pattern associated with a class has some symmetry, some transformations will repeat words already assigned to the class instead of generating new ones, and the class membership will fall short of the usual 32.

We will use the following notation for the transformations, which we identify with the transformations of the supertiles that induce them: M represents reflection of a supertile about a center vertical line; R0 and K0 represent the identity; R1, R2, and R3 represent clockwise rotations of a supertile about its center by 90, 180, and 270 degrees respectively; and K1, K2, and K3 represent horizontal, vertical, and diagonal shifts, respectively, of the frame of a supertile in the pattern. These transformations act on a word as follows:

ROTATION (RI). Advance each letter cyclically one space to the right in the word (with the last letter moving to the first position). Then advance each letter to its successor thus: (A -> B -> C -> D -> A and a -> b -> c -> d -> a).

EXAMPLE: RI(ACdB) = CBDaThen  $R2 = (RI)^2$  and  $R3 = (RI)^3$ .

REFLECTION (*M*). Replace each letter in the word by this rule: A <-> a, B <-> d, C <-> c, D <-> b; then permute the letters by (12)(34).

EXAMPLE: M(ACdB) = cadB

**SHIFTS** 

Horizontal (K1). Permute letters by (12)(34).

EXAMPLE: K1(ACdB) = CABd

Vertical (K2). Permute letters by (14)(23).

EXAMPLE: K2(ACdB) = BdCA

Diagonal (K3). Permute letters by (13)(24).

EXAMPLE: K3(ACdB) = dBAC

Let us analyze a specific case to see how this works. Consider Pattern # 133, whose class captain is AaBd. It is is symmetric about vertical mirror lines at the center and at the edges of each supertile, and so it has crystallographic symmetry group pm (for a rigorous discussion of the one- and two-dimensional crystallographic symmetry groups, see Ref. 4). Applying M to the class captain, we have

$$M(AaBd) = AaBd$$

so the class captain is invariant under M. Since the pattern has vertical mirror lines, the three words that are transformations of the class captain by shifts are invariant under M. It can be shown that the four words generated by the product of R2 and a shift are invariant under M. Finally, all eight words generated by R3 and a shift and/or M are repetitions of words produced by R1 and a shift and/or M. Thus, 16 of the words produced by the 32 transformations are repetitions, so the class has only 16 members. The class list is:

AaBd( <i>R0K0</i> )	aAdB(R0K1)	dBaA(R0K2)	BdAa(R0K3)
aBbC(R1K0)	dAcD(R1K0M)	BaCb(R1K1)	AdDc(R1K1M)
CbBa(R1K2)	DcAd(R1K2M)	bCaB(R1K3)	cDdA(R1K3M)
DbCc(R2K0)	bDcC(R2K1)	cCbD(R2K2)	CcDb(R2K3)

The above example shows that if a pattern has pm symmetry, its class will have 16 members. Similarly, patterns with symmetry group p2 (generated by half-turns) or symmetry group pg (generated by two parallel glide reflections) have 16 members.

There is another category of classes with 16 members: those invariant under one of the three shifts. The shifts do not induce additional symmetry into the patterns, but their unit translation blocks consist of just two unit squares rather than four. Their unit translation blocks are 1x2 rectangles (for K1 and K2) or two unit squares that share a vertex (for K3).

Additionally there is a set of classes with only eight members. This includes two patterns invariant under a quarter-turn (p4 symmetry); those patterns with a symmetry group generated by three elements (pgg, pmg, pmm); those invariant under a single shift and having a symmetry group generated by two elements; and the single pattern whose class captain is AAAA, which is invariant under all three shifts.

There are 22 classes with 16 members and 20 classes with 8 members, accounting for 512 of the 4096 words. The remaining 3584 words belong to classes with 32 members. These describe patterns with p1 symmetry; that is, no symmetry other than translation. There are 112 such classes. In all, the number of classes is 112 + 22 + 20 = 154.

The table on the next page lists the classes with fewer than 32 members, along with their symmetry groups and the shifts that leave the patterns invariant. There follows an illustration of how the eight tile states A, B, C, D, a, b, c, d are derived from a single prototile, and how a typical pattern is produced from this prototile. We conclude with an illustrated catalog of all 154 patterns that can be made from this supertile by Escher's scheme.

It should be noted, for those who wish to compare the classes in this catalog with those in [2], that Escher's transformation convention was different from that used here. He turned his tiles counter-clockwise, used a horizontal reflection line, and reflected after rotating; in each instance the reverse of what we have done. The classes generated by the

two conventions will almost always have different names, and will occur in different order, but there is a simple one-to-one correspondence between the two sets of classes.

A catalog of all 4096 words sorted into the 154 classes, with their class captains and the transformation for each word, is available in the form of an ASCII file. Anyone wishing a copy should contact the author by e-mail at the address given in the title of this paper.

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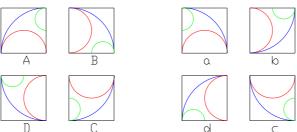
- 1. Doris Schattschneider, Visions of Symmetry: Notebooks, Periodic Drawings, and Related Work of M.C. Escher, W.H. Freeman, New York, 1990.
- 2.\_\_\_\_\_\_, "M.C. Escher's Combinatorial Tilings", *The Electronic Journal of Combinatorics*, V.4, no.2 (1997) #R17
- 3. George Escher, "M.C. Escher at Work" in "M.C. Escher: Art and Science", edited by H.S.M. Coxeter et al. North-Holland, Amsterdam, 1986.
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## THE CLASSES WITH FEWER THAN 32 MEMBERS

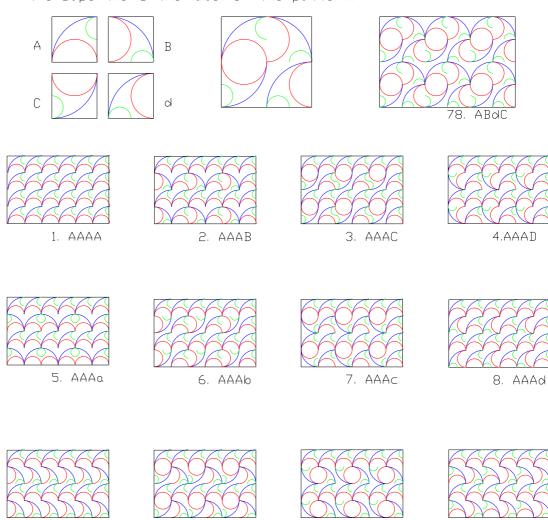
I. The 20 classes with 8 members II. The 22 classes with 16 members SYMMETRY **CLASS NUMBERS SYMMETRY CLASS NUMBERS** AND CAPTAINS AND CAPTAINS 1. AAAA All shifts, p1 9. AABB; 22. AADD; 1 shift, p1 31. AAbb; 36. AAdd; 37. ABAB 45. ABCD; 106. ADCB 52. ABDC; 94. ACDB; p4 p2 103. ACbd; 105. ACdb; 144. AbCd 16. AACC; 83. ACAC; 1 shift, p2 62. ABad; 74. ABcb; pg 88. ACCA 79. ABda; 113. ADab; 116. ADba; 121. ADcb; 145. AbDa; 151. AcDd 27. AAaa; 140. AbAb; 1 shift, pg 68. ABbc; 125. ADdc; pm 153. AccA; 154. AdAd 133. AaBd; 136. AaDb 34. AAcc; 127. AaAa; 1 shift, pm 137. AaaA 100. ACac; 139. AacC pmg 104. ACca; 150. AcCa; pgg 152. AcaC 135. AaCc pmm 148. AcAc 1 shift, cm

## THE 154 PATTERNS GENERATED FROM A SINGLE PROTOTILE, USING ESCHER'S SCHEME

The rotated and reflected states of the prototile are labelled thus:



Four of these are used to make a supertile which is translated horizontally and vertically to generate a pattern. The word for the supertile is the label of the pattern.



11. AABD

12. AABa

10. AABC

9. AABB

